COMSM0067: Advanced Topics in Programming Languages

RECURSION

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Reading: PFPL, §19

1 Termination for the simply-typed λ -calculus

The simply-typed λ -calculus (STLC) has a property that is very unusual for a programming language.

Theorem 1 (Termination). For every $\vdash e : \tau$ there exists a v val such that $e \mapsto^* v$.

This may be proven using the technique of logical relations; see e.g. here.

In other words, every program written in the STLC terminates with a value. However, we intuitively know that any realistic programming language allows **infinite loops**. This theorem says that it is impossible to write a term with infinite behaviour in the STLC, so there is room to increase its expressivity.

2 Recursion and fixed points

We want to add general recursion to the STLC; this will enable the writing of recursive programs, as in Haskell.

Consider the following recursive definition of the factorial function:

$$fact(n) = if n = 0$$
 then 1 else $n * fact(n - 1)$

First we use (informal) λ -notation to abstract away the argument:

fact =
$$\lambda n$$
. if $n = 0$ then 1 else $n * fact(n - 1)$

Then we use λ -notation again to abstract away the **recursive call**:

$$\mathsf{fact} = \underbrace{(\lambda f. \ \lambda n. \ \mathsf{if} \ n = 0 \ \mathsf{then} \ 1 \ \mathsf{else} \ n \ast f(n-1))}_F(\mathsf{fact})$$

This is an equation of the form fact = F(fact), which is to say that fact is a **fixed point** of the higher-order function given by $F(f) \stackrel{\text{def}}{=} \lambda n$. if n = 0 then 1 else n * f(n - 1). The types here are

fact :
$$\mathbb{N} \to \mathbb{N}$$
 $F : (\mathbb{N} \to \mathbb{N}) \to (\mathbb{N} \to \mathbb{N})$

Therefore one way to add recursion to a programming language is to include a construct that computes the fixed point of any function $F : \sigma \to \sigma$. If we have fixed points at all types then we have them for $\mathbb{N} \to \mathbb{N}$ as well.

Curiously, this may be achieved within Haskell itself.

```
fix :: (a -> a) -> a
fix f = f (fix f)
h :: (Integer -> Integer) -> (Integer -> Integer)
h f n = if n == 0 then 1 else n * f (n-1)
fact :: Integer -> Integer
fact = fix h
```

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3 PCF

PCF (= Programming Computable Functions) = (some version of) the STLC + fixed points. Syntax chart:

types	au	::=	Nat	natural numbers
			$\tau_1 \rightharpoonup \tau_2$	(partial) function type
pre-terms	e	::=	x	variables
			zero	zero
			succ(e)	successor
			$ifz(e;e_0;x.e_1)$	zero test
			$\lambda x : \tau. e$	abstraction
			$e_1(e_2)$	application
			fix(x: au.e)	fixed point

The statics of PCF are given by the following typing rules.

What has been removed: products, sums (can be added back at will). What has been replaced: numbers and strings (by natural numbers, with an "if zero" test). What has been added: fixed points. The **dynamics** are

VAL-SUCC D-Succ VAL-LAMD-SUCC $\overline{\lambda x : \tau. e \text{ val}}$ $e \longmapsto e'$ $\overline{succ(e)} \longmapsto succ(e')$ VAL-ZERO e val zero val succ(e) val D-App-1 $\frac{e_1 \longmapsto e_1'}{e_1(e_2) \longmapsto e_1'(e_2)}$ D-Beta $\overline{(\lambda x:\tau.\,e_1)(e_2)\longmapsto e_1[e_2/x]}$ D-Ifz-1 D-Fix $\frac{e \longmapsto e'}{\mathsf{ifz}(e; e_0; x. e_1) \longmapsto \mathsf{ifz}(e'; e_0; x. e_1)}$ $\overline{\mathsf{fix}(x:\tau.\,e)\longmapsto e[\mathsf{fix}(x:\tau.\,e)/x]}$ $\frac{\text{D-Ifz-Zero}}{\text{ifz}(\text{zero}; e_0; x. e_1) \longmapsto e_0}$ $\frac{\operatorname{succ}(e) \operatorname{val}}{\operatorname{ifz}(\operatorname{succ}(e); e_0; x. e_1) \longmapsto e_1[e/x]}$

For example, the following terms are well-typed.

$$\vdash \mathsf{pred} \stackrel{\text{\tiny def}}{=} \lambda n : \mathsf{Nat. ifz}(n; \mathsf{zero}; x. x) : \mathsf{Nat} \rightharpoonup \mathsf{Nat}$$

$$\vdash \mathsf{fix}(n : \mathsf{Nat. succ}(n)) : \mathsf{Nat}$$

We have the following transition sequences.

```
\begin{array}{l} \mathsf{pred}(\mathsf{zero})\longmapsto\mathsf{ifz}(\mathsf{zero};\mathsf{zero};x.\,x)\longmapsto\mathsf{zero}\\ \mathsf{pred}(\mathsf{succ}(\mathsf{zero}))\longmapsto\mathsf{ifz}(\mathsf{succ}(\mathsf{zero});\mathsf{zero};x.\,x)\longmapsto\mathsf{zero}\\ \mathsf{pred}(\mathsf{succ}(\mathsf{succ}(\mathsf{zero})))\longmapsto\mathsf{ifz}(\mathsf{succ}(\mathsf{succ}(\mathsf{zero}));\mathsf{zero};x.\,x)\longmapsto\mathsf{succ}(\mathsf{zero})\\ \mathsf{pred}(\mathsf{succ}(\mathsf{succ}(\mathsf{succ}(\mathsf{zero}))))\longmapsto\mathsf{ifz}(\mathsf{succ}(\mathsf{succ}(\mathsf{succ}(\mathsf{zero})));\mathsf{zero};x.\,x)\longmapsto\mathsf{succ}(\mathsf{succ}(\mathsf{succ}(\mathsf{zero})))\\ \vdots\end{array}
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