# Rusty Type Systems

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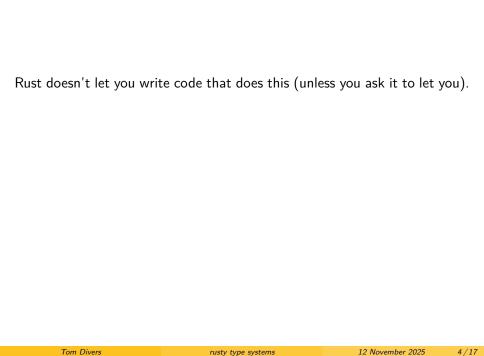
12 November 2025

# SEGMENTATION FAULT: (CORE DUMPED)

#### The plan:

- Rust and the Borrow Checker
- A toy language with some weird operational semantics
- (Some parts of) our type system
- An interesting type soundness statement

This work is in progress. Some of this might be slightly wrong!



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How? the borrow-checker

[insert examples]

What I'm working on: A type system that can describe ownership and borrowing (reasonably) concisely in a higher-order setting.

Why: Denotational semantics, and (eventually) borrow inference algorithms.

# Our Toy Language

$$\mathsf{Exp} \ni \mathbf{e}, \mathbf{f}, \mathbf{g} ::= n \in \mathbb{Z} \mid () \mid x \in \mathbb{V} \mid \mathbf{e}[\mathtt{OP}]\mathbf{f} \mid [\mathtt{OP}]\mathbf{f} \mid \mathsf{fix} \ \mathbf{e}$$
$$\lambda x.\mathbf{e} \mid \mathbf{e} \ \mathbf{f} \mid \mathsf{ifz} \ \mathbf{e} \ \mathsf{then} \ \mathbf{f} \ \mathsf{else} \ \mathbf{g} \mid \mathsf{let} \ x = \mathbf{e}; \mathbf{f}$$

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 NEW STUFF: 
$$\mathbf{e}; \mathbf{f} \mid \ell \leftarrow \mathbf{e} \mid \& \ell \mid \mathcal{P}[\mathbf{e}]$$

Path 
$$\ni \mathcal{P} ::= \circ \mid *\mathcal{P}$$
  
Loc  $\ni \ell ::= \mathcal{P}[x]$ 

# Operational Semantics

Our language is **imperative**, so we need slightly fancier operational semantics than you've seen in ATiPL.

We define a relation  $c_1 \longrightarrow c_2$ , where  $c_1, c_2$  are **configurations**.

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We define a relation  $c_1 \longrightarrow c_2$ , where  $c_1, c_2$  are **configurations**. These look like  $\langle \Omega \mid \mathbf{e} \mid \kappa \rangle$ :

- ullet  $\mathbf{e} \in \mathsf{Exp}$
- $\Omega$  is a heap  $(\Omega : \mathbb{V} \rightharpoonup_{\mathsf{fin}} \mathsf{Val} \times \{\mathbf{1}, \mathbf{w}, \mathbf{r}\})$
- $\kappa$  is a **continuation** (a list of commands)

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Let's see how the program let x=v; let  $y=\&x; x \ (v\in \mathsf{Val})$  executes.

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$$\langle \emptyset \mid \mathbf{let} \ x = v; \mathbf{let} \ y = \&x x \mid \varepsilon \rangle$$

$$\longrightarrow \langle \emptyset \mid v \mid \mathsf{bind}_{\emptyset}(x.\mathbf{let} \ y = \&x x) \rangle$$

$$\longrightarrow \langle \{x \mapsto^{\mathbf{1}} v\} \mid \mathbf{let} \ y = \&x x \mid \varepsilon \rangle$$

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These semantics are **nondeterministic**. We're using nondeterminism to decide how to split up our permissions.

Ty is defined below (excluding lifetimes and nonrecursive data structures; contexts are TCtx):

$$\mathsf{Ty}\ni\tau,\sigma::=\ ()\mid\mathsf{Int}\mid\tau\longrightarrow^{\Gamma}\sigma\mid\&_{\mathbf{w}}\tau\mid\&_{\mathbf{r}}\tau$$

- $\tau \longrightarrow^{\Gamma} \sigma$  is the type of *closures* (functions from  $\tau$  to  $\sigma$  that depend on free variables in  $\Gamma \in \mathsf{TCtx}$ )
- $\&_{\mathbf{w}} \tau$  is a mutable (read-write) reference to a  $\tau$
- $\&_{\mathbf{r}} au$  is an immutable (read-only) reference to a au

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Remember how our heaps needed to track permissions.

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<sup>&</sup>lt;sup>1</sup>Associative, total binary operations; associativity means that  $a \circ (b \circ c) = (a \circ b) \circ c$ .

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Our contexts are of the form  $\Gamma: \mathbb{V} \rightharpoonup_{\mathsf{fin}} \mathsf{Ty} \times \Theta$ , where  $\Theta := \{\omega, 1, \mathbf{w}, \mathbf{r}, \mathbf{0}\}.$ 

Variables in our contexts are annotated with elements of  $\Theta$ : e.g.  $x: {}^{\mathbf{0}} \tau \in \Gamma$ 

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We define two **monoids**<sup>1</sup>  $\otimes_{\Theta}$ ,  $\gg_{\Theta}$ :  $\Theta \times \Theta \to \Theta$ .

These are lifted to  $\otimes_C$ ,  $\gg_C$ : TCtx  $\times$  TCtx  $\rightarrow$  TCtx; our derivations are built around these monoids.

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We enforce a set of **consistency conditions** on our contexts. We write  $\Omega \vDash \Gamma$  if  $\Omega$  and  $\Gamma$  have the same structure.

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$$App \frac{\Gamma_1 \vdash \mathbf{e}_1 : \&_p \tau \longrightarrow^{\Delta} \sigma \quad \Gamma_2 \vdash \mathbf{e}_2 : \&_p \tau}{\Gamma_1 \otimes \Gamma_2 \vdash \mathbf{e}_1 \; \mathbf{e}_2 : \sigma}$$

We also give typing rules for our continuations:

$$\operatorname{BIND} \frac{\Gamma, x : \sigma \vdash \mathbf{e} : \tau \quad \Omega \vDash \Gamma}{\operatorname{bind}_{\Omega}(x.\mathbf{e}) : \sigma \Longrightarrow^{\Gamma} \tau}$$

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This leads really nicely into a single rule for typing configurations:

$$\frac{\Gamma_1 \vdash \mathbf{e} : \sigma \quad \kappa : \sigma \Longrightarrow^{\Gamma_2} \tau \quad \Omega \vDash \Gamma_1 \quad \exists \Gamma = \Gamma_1 \gg \Gamma_2}{\langle \Omega \mid \mathbf{e} \mid \kappa \rangle : \tau}$$

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#### Theorem (Soundness)

If  $\langle \Omega \mid \mathbf{e} \mid \kappa \rangle : \tau$ , then one of the following holds:

- $\mathbf{e} \in \mathsf{Val}$  and  $\kappa$  is empty

#### Next steps:

- ullet Denotational semantics ( $\gg$  and  $\otimes$  are intriguing)
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Just a couple of closing remarks:

- This work is under review.
- I'll put what I've submitted on the unit Teams, but plz do not distribute.
- If you want to do research like this (or like what Charlie showed you), talk to Meng Wang.
- See you all tomorrow at 11!